

#HPEatHome

Create A Game

Home Based Games

For this project, you will need to create a game that you can play in your home using anything that you can!!

Your product for this project will be a game sheet that outlines how the game is played and an instructional video to teach others!

Step 1: Find things to use

All around your house you can find objects that you can use to make a game with!

Make sure you get permission first...



Step 2: Create ways to play

How can you use your space and objects to create a game

A good game has a clear objective, how do you win the game?



Step 3: Design your game

Using the template that is below, design how your game could be played

There is an example of a completed one! Click on the icon to the right!



Step 4: Test your game out

Play it and see how it goes!

Should you make any changes to the game that will make it better?



Step 5: Build in progressions

Can you add things to the game to make it more challenging?

Try adding in different objects or movements!



Step 7: Complete your game outline and submit it!!

Using the template attached, complete designing your game

Attach your instructional video so others can use it.

Save your game as a PDF and submit to google classroom.



Step 6: Create an instructional video

Can you create a short 2 minute video that explains your game

Instructional videos are the best!!



[Click here for your instructional video!!!](#)

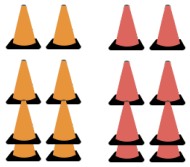
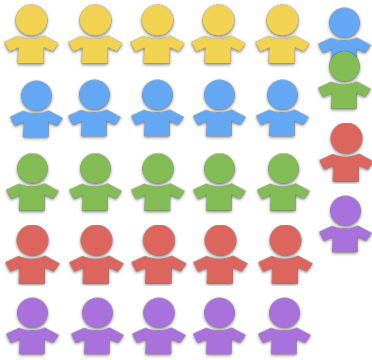


OPEN SPACE DESIGN PAGE

DESIGN YOUR GAME HERE, COPY THEN PASTE IT IN THE TEMPLATE!

JUST SELECT THE
OBJECT BELOW AND
MOVE IT TO YOUR PLAY
SPACE

YOU CAN ALSO CHANGE
THE SIZE AND ADD
OTHER ELEMENTS





GAME NAME

Equipment	Participants	
BALLS PINNIES SPORTING EQUIP CONES	AGE/GRADE SMALL GROUP MEDIUM GROUP LARGE GROUP	

FOCUS AND OBJECTIVES

FOCUS 1 WRITE YOUR GAMES OBJECTIVE OR PURPOSE IN HERE	FOCUS 2 WRITE YOUR GAMES OBJECTIVE OR PURPOSE IN HERE	FOCUS 3 WRITE YOUR GAMES OBJECTIVE OR PURPOSE IN HERE	FOCUS 4 WRITE YOUR GAMES OBJECTIVE OR PURPOSE IN HERE
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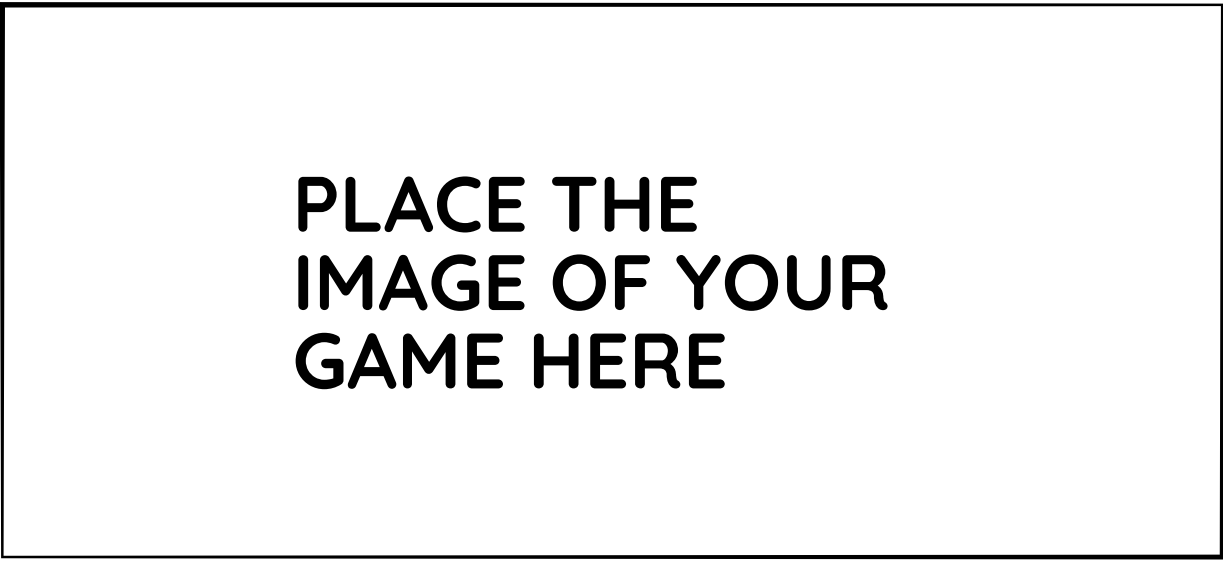
OBJECTIVE | WRITE YOUR GAMES OBJECTIVE OR PURPOSE IN HERE

DESCRIPTION |

WRITE YOUR GAMES OBJECTIVE OR PURPOSE IN HERE

RULES |

WRITE YOUR GAMES RULES OR PURPOSE IN HERE



BUILDS AND PROGRESSIONS

BUILD 1 WHAT IS THE BASE BUILD KEY POINTS	BUILD 2 WHAT ARE SOME PROGRESSIONS THAT COULD BE ADDED	BUILD 3 WHAT ARE THE POINTS FOR THE FINAL BUILD OF THE GAME
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SAFETY CONSIDERATIONS

WHAT ARE CONSIDERATIONS YOU NEED TO MAKE? |

WHAT SAFETY CONSIDERATIONS DO YOU NEED TO MAKE?

TACTICAL QUESTIONS

CRITICAL QUESTIONS TO GROW UNDERSTANDING |

QUESTIONS TO GUIDE INSTRUCTION



BROOM BALL

TARGET GAMES

Equipment

TAPE OR
SQUARES
BROOM
SOCKS OR BAGS

Participants

ANY AGE
2-4 PEOPLE
FAMILY GAME



FOCUS AND OBJECTIVES

FOCUS 1 | OBJECT ACCURACY

FOCUS 2 | STRATEGY AND PLAY

FOCUS 3 | USING OBJECTS

FOCUS 4 | HAVE FUN!!!

OBJECTIVE | SCORE THE MOST POINTS TO WIN THE GAME

DESCRIPTION |

YOU SCORE POINTS BY PUSHING YOUR OBJECTS INTO THE TARGET SQUARES.

EACH SQUARE IS WORTH A SET NUMBER OF POINTS

- SMALL SQUARE: 3 POINTS
- BIG SQUARE: 1 POINT
- OUTSIDE THE SQUARES: 0 POINTS

PLAYERS TAKE TURNS TRYING TO SLIDE THEIR OBJECTS INTO THE SQUARES

RULES |

START THE GAME WITH A GAME OF ROCK, PAPER, SCISSORS TO SEE WHO STARTS THROWS FIRST

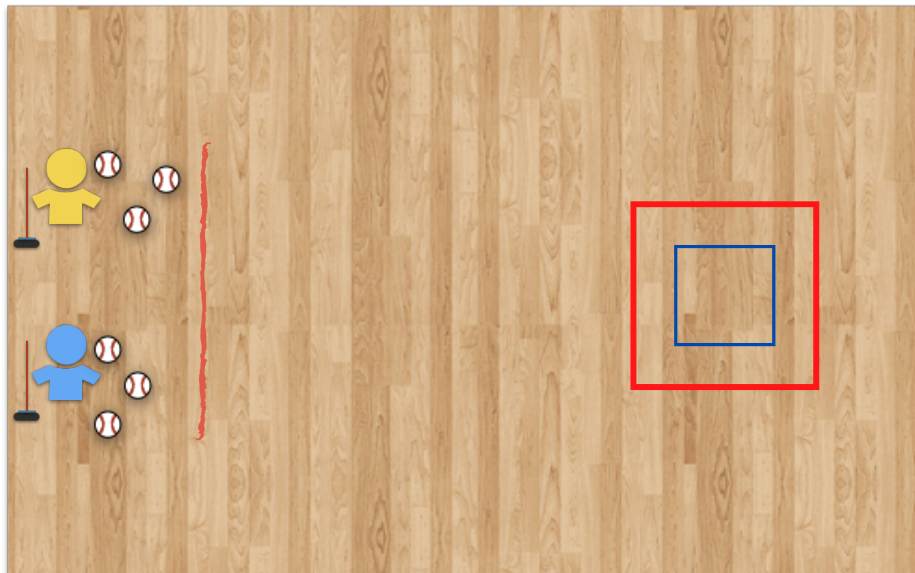
- WINNER GETS TO DECIDE IF THEY GO FIRST OR SECOND

PLAYERS MUST STAND BEHIND A LINE FOR THEIR SHOT TO COUNT

OBJECTS CAN MOVE OTHER OBJECTS OUT OF THE TARGET SQUARES

WHEN STARTING A NEW ROUND, THE PLAYER WHO SHOT FIRST NOW GETS TO SHOOT SECOND, SECOND NOW SHOOT FIRST

- 4 PLAYERS: SECOND SHOOT THIRD, THIRD NOW SHOOT FOURTH AND THE LAST PLAYER GETS TO SHOOT FIRST



BUILDS AND PROGRESSIONS

BUILD 1 |

TRY TO GET YOUR OBJECTS AS CLOSE TO THE SMALL SQUARE TO SCORE BIG!!

BUILD 2 |

- OBJECTS CAN BE PLACED IN THE WAY AS AN OBSTACLE
- PLAYERS NEED TO USE THEIR FEET TO PUSH OBJECT

BUILD 3 |

CAN YOU DO A TRICK SHOT AND TRY TO SCORE POINTS?

SAFETY CONSIDERATIONS

WHAT ARE CONSIDERATIONS YOU NEED TO MAKE? |

WILL I BREAK ANYTHING PLAYING THIS GAME?
ARE THE OBJECTS IM USING SAFE AND WILL NOT BREAK?

TACTICAL QUESTIONS

CRITICAL QUESTIONS TO GROW UNDERSTANDING |

WHAT IS ADVANTAGEOUS TO THROWING LAST?
HOW CAN I PLACE MY SHOTS TO BLOCK THE OTHER PLAYER?
CAN I MOVE THE OTHER OBJECTS AND TRY TO SCORE?