

# Middle School Volleyball Handbook

## Philosophy

School District #11's Middle School Interscholastic Athletic Program strives to provide an opportunity for all interested students to discover and grow within the offered sports. Students will compete at a level that is developmentally appropriate for most and in an atmosphere that strives for an overall positive experience for the student.

## Participation

- Participation is open to all 6th, 7th, and 8th grade Students.
- All participants must turn in a valid Sports Physical and Emergency Contact form to the front office prior to the first practice.

## Team Division

- Teams will consist of one A-squad and one B-squad of 12 players each (teams cannot cut below 12 players, however, if fewer than 24 total try out, then a schools teams may have less than 12).
- A-squads can be made up of 7<sup>th</sup>, 8<sup>th</sup> and exceptional 6<sup>th</sup> graders.
- Special circumstances that are approved through the District Athletic office may allow 8<sup>th</sup> graders on B-squad.
- Teams must be established by the first competition and no movement between squads is allowed after that.
- If a school cannot meet the minimum number of players to field two squads they may swing players between the two squads with approval from Athletic Office.

## Rules

National Federation rules will be followed.

## Jewelry

No jewelry can be worn during matches including items such as; ear or nose rings, wrist or ankle bands, hair devices of soft material larger than 3 inches or hard flat material larger than 2 inches, No hair beads.

## Match

A match will consist of the best of a 3-game series using rally scoring (every serve scores a point.) Games one and two are played to 25 points with a team winning by two points. Game three will play to 15 points.

## Workers

The scorekeeper, libero tracker and the two linespersons should be district employees. Where it is not possible, capable volunteers may be used.

Libero tracker may be required if one of the teams has a libero, that job can be completed by the score book person or another paid worker.

### **Pre-Season Scrimmage**

- Teams should not be in school uniforms.
- Scrimmage games will be timed (25 minutes with 5 minutes between games) and not scored.
- Each school will get up to five games.
- Parents and spectators will not be invited to attend.

### **Pool Play**

- During regular season middle school site pool play games may be used.
- Seeding for pool play will be determined on the previous season results if scheduled early in the season.
- Seeding will be based on that seasons results thus far if scheduled at the end of the season.

#### Pool Play Round One

- With 9 teams the pools will consist of;
  - Pool One – Teams 1-3, Pool Two - Teams 4-6, Pool Three – Teams 7-9
  - Teams 1vs2, 2vs3, 3vs1; 4vs5, 5vs6, 6vs4 & 7vs8, 8vs9, 9vs7.
- With 10 teams the pools will consist of;
  - Pool One – Teams 1-3, Pool Two - Teams 4-7, Pool Three – Teams 8-10
  - Pool one and Three will play accordingly: Teams 1vs2, 2vs3, 3vs1 & 8vs9, 9vs10, 10vs8.
  - Pool Two games will play accordingly: Teams 4vs7 & 5vs6.
  - Then winners of teams 4vs7 and 5vs6 play and losers of teams 4vs7 and 5vs6 play.
- Top seeded team in each pool will host in the first round.
- Second and subsequent round(s) of pool play the top seed will host unless they hosted the previous week.
  - Host will then defer to the next seed.
  - Hosting will not change the seed order of play.

#### Action of Results

- Bottom teams in pool one and two will move down a pool.
- Top teams in pool two and three will move up one pool.

### **Pre-Game**

- National Federation of High School rules will be followed.

### **Switching sides**

- Teams will not switch sides unless there is a clear advantage to being on one side based on the configuration of the gym and obstructions (Mann, North & West are the only school sites that will switch)

### **Warm Up**

*The net divides the court once the opponents arrive for competition.*

- *Teams shall not be allowed to run onto the opposing team's half court.*

- Warm-up time will begin after the coin toss/captains' meeting/roster check.
- A maximum of 12 minutes will be allotted for warm-ups prior to the match
  - Each team gets 6 minutes on the court including serves. (Stretching should be completed prior to the designated warm-up period.)
- *During a team's warm-up time on the net, the opposing team may not ball handle off the court.*
- Prior to the second and third game the warm-up times will be 3 minutes total
  - Passing for 2 serving for 1.

### **Player line-up**

- The coach will turn in a line-up prior to each game and in accordance with the Federation rules.
- All players must receive adequate playing time during the match based on the flow of each game.

### **Tie Break Procedures**

- Regular Season
  - Head to head
  - Set percentage
  - Point Differential (Among the tied teams; difference between points scored and points allowed)
- Post Season
  - Head to Head
  - Set Percentage
  - Playoff game to 15 (use seeding for tournament to determine bottom two teams)

### **Post Season Seeding**

*All teams will be seeded for tournament play using the following criteria for placement:*

- *Record of head to head play*
- *Record of pool play seeded on current year if available*
- *Strength of schedule*

### **Classics**

- The District Classic will consist of A-squad teams only.
- Teams will be seeded based on regular season results.
- For the District Classic only, if a team does not have 12 players, they may move up players from the B-Squad to create opportunity for B-Squad players to participate.

**Post Season Brackets**

**9 team**

**Round 1**

<b>Court 1</b>	<b>Court 2</b>	<b>Court 3</b>
A1(#1) vs A2	B1(#2) vs B2	C1(#3) vs C2
A2(#6) vs A3	B2(#5) vs B3	C2(#4) vs C3
A3(#7) vs A1	B3(#8) vs B1	C3(#9) vs C1
Results from each court will determine Round 2 placement		

**Round 2**

<b>Court 1</b>	<b>Court 2</b>	<b>Court 3</b>
A1 vs C2	B1 vs A2	A3 vs B3
C2 vs B2	A2 vs C1	B3 vs C3
A1 vs B2	B1 vs C1	A3 vs C3
Court 1 & 2 move on to Final Round		Court 3 will be final

**Final Round**

<b>Court 1</b>	<b>Court 2</b>	<b>Court 3</b>
Champ Pool Semi Final	Champ Pool Semi Final	5 <sup>th</sup> Place Game
3 <sup>rd</sup> Place Game		
1 <sup>st</sup> Place Game		

**10 team**

**Round 1**

<b>Court 1</b>	<b>Court 2</b>	<b>Court 3</b>
A1(#1) vs A2	B1(#2) vs B2	C1(#3) vs C2(#4)
A2(#6) vs A3	B2(#5) vs B3	C3(#9) vs C4(#10)
A3(#7) vs A1	B3(#8) vs B1	C3 vs C1
		C4 vs C2
		C1 vs C4
		C2 vs C3
Results from each court will determine Round 2 placement		

**Round 2**

<b>Court 1</b>	<b>Court 2</b>	<b>Court 3</b>
A1 vs C2	B1 vs A2	A3 vs C4
C2 vs B2	A2 vs C1	B3 vs C3
A1 vs B2	B1 vs C1	W's
		L's
Court 1 & 2 move on to Final Round		Court 3 will be final

**Final Round**

<b>Court 1</b>	<b>Court 2</b>	<b>Court 3</b>
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